



BLD #:

Received by:

Date:

Valuation:

Site Development Login Checklist

Project name:

Project address:

Contact name:

Phone:

Email:

Acreage of site:

Cubic yards involved:

N/A OK Explain

General Requirements

- 1 If the project requires the subdivision of land, provide a copy of the recorded subdivision plat.
- 2 Site Development approvals shall only be approved in conjunction with a building permit application, stamped by a Utah State licensed architect or engineer which includes the following:
 - a A vicinity map with north arrow.
 - b Identification and description of the scope of work to be conducted on the site.
 - c The number of cubic yards being brought into or removed from the site.
 - d The address, tax parcel number and legal description.
 - e The property lines along with the dimensions of each boundary.
 - f All existing and proposed public way improvements and access points.
 - g Grading plans with grades shown at a minimum of 2 ft intervals. Show existing grades with dashed lines & proposed grades with solid lines.
 - h Drainage plans with calculations, drainage devices, showing drainage flows to and from the entire site.
 - i Where soils need to be stabilized or where an existing building is adjacent to the area of site development work (excavation), provide a temporary shoring wall plan.
 - j Utility plans, if utilities are being installed .
 - k Erosion control plans and/or SWPP plans.
 - l Soils report.
 - m Haul route as identified and approved by the Transportation Dept.
 - n Wheel cleaning area in accordance with 18.20.210 of the SLC Ordinances.
- 3 All grading over 5,000 cubic yards shall require professional engineering and be designated as "Engineered Grading".
- 4 Separate plans to be submitted to SLC Public Utilities for review.
- 5 Special Inspection Agreement in accordance with IBC 1705.6

The fee for a Site Development Permit is \$253.00 for the 1st acre & \$61.00 each additional acre.

I attest that the information is true and correct to the best of my knowledge.

Applicant signature

Date